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| Class Diagram - ObjectList |
| Values  * numItems: int * maxItems: int * list: array |
| Methods  * Add(): void – adds given object to array called list. * ObjectList(): void - constructor * setNumItems: void – sets numItems value * setMaxItems: void – sets MaxItems value * isFull() : Boolean – checks if list is full, returns true/false * isEmpty: Boolean – checks if list is empty returns true/false * getTotal(): int – returns the amount of objects in the list, equal to numItems. |